

# Advances in isogeny-based cryptography

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# Elliptic curve cryptography

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# Classic Diffie–Hellman key exchange in a group $\mathcal{G} = \langle P \rangle \cong \mathbb{Z}/N\mathbb{Z}$

**Phase 1**

**Alice** samples a secret  $a \in \mathbb{Z}/N\mathbb{Z}$ ;  
computes  $A := [a]P$  and publishes  $A$

**Bob** samples a secret  $b \in \mathbb{Z}/N\mathbb{Z}$ ;  
computes  $B := [b]P$  and publishes  $B$

Breaking keypairs (e.g. recovering  $a$  from  $A$ ) = **Discrete Logarithm Problem (DLP)**.

**Phase 2**

**Alice** computes  $S = [a]B$ .  
**Bob** computes  $S = [b]A$ .

The protocol correctly computes a **shared secret** because

$$A = [a]P \qquad B = [b]P \qquad S = [ab]P$$

**Computational Diffie–Hellman Problem (CDHP)**: recovering  $S$  from  $(P, A, B)$ .

## Curve-based cryptography

Elliptic curves are the **gold standard** source of groups for **DLP**-based crypto.

The **best known algorithm** for solving **DLP** instances in  $\mathcal{E}(\mathbb{F}_p)$  for general prime-order  $\mathcal{E}$  is *still* **Pollard  $\rho$** , in  $O(\sqrt{p})$  group operations.

*The weak curves (pairing-friendly, anomalous, ...) are easy to identify and avoid.*

**Generalizing** from elliptic curves to **higher-dimensional AVs** is obvious:

- dimension  $g$  over  $\mathbb{F}_q$  give groups of size  $\sim q^g$ ;
- compressed keys encode to  $g \log_q$  bits;
- efficient representation and arithmetic is tricky (but let's be optimistic...)
- constructing secure instances is a nightmare (but let's be really optimistic...)

The **bottom line**: for  $g$ -dimensional AVs to be competitive with elliptic curves, we need **DLP** hardness close to  $O(q^{g/2})$ .

## Attacks in higher dimensions

Unfortunately, **index calculus** algorithms for solving **DLPs** work better and better as the dimension of the abelian variety grows. We want  $\tilde{O}(q^{g/2})$ , but...

- Jacobians of genus- $g$  curves: Gaudry–Thomé–Thériault–Diem in  $\tilde{O}(q^{2-2/g})$
- Jacobians of smooth degree- $d$  plane curves: Diem in  $\tilde{O}(q^{2-2/d})$
- Jacobians of genus-3 hyperelliptic curves: reduce to nonhyperelliptic using isogenies (degenerate Recillas: S. 2007, Frey–Kani 2011) then Diem in  $\tilde{O}(q)$ .
- General PPAVs,  $\dim g > 3$ : essentially wiped out by Gaudry in  $\tilde{O}(q^{2-2/g})$ .

Result: abelian varieties of dimension  $\geq 3$  are cryptographically inefficient.

For **constructive cryptographic applications**, we're down to **genus 1 and 2**.

# Modern elliptic-curve cryptography

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# Modern Elliptic Curve Diffie–Hellman (ECDH)

Classic ECDH is just classic DH with  $\mathcal{E}(\mathbb{F}_q)$  in place of  $\mathbb{G}_m(\mathbb{F}_q)$ :

$$A = [a]P \qquad B = [b]P \qquad S = [ab]P$$

Miller (1985) suggested ECDH using **only x-coordinates**:

$$\begin{aligned} A &= x([a]P) & B &= x([b]P) & S &= x([ab]P) \\ &= \pm[a]P & &= \pm[b]P & &= \pm[ab]P \end{aligned}$$

Compute  $x(Q) \mapsto x([m]Q)$  with efficient **differential addition chains** such as the **Montgomery ladder**.

*Definitive example:* **Curve25519** (Bernstein 2006), the benchmark for conventional DH (and now standard in OpenSSH and TLS 1.3).

*Even better performance* from **Kummer surfaces** with rich 2-torsion structure.

## Modern ECDH: where is the group?

x-only ECDH works because **Diffie–Hellman has no explicit group operation.**

$$A = [a]P$$

$$B = [b]P$$

$$S = [ab]P$$

Formally, we have an **“action” of  $\mathbb{Z}$  on a set  $\mathcal{X}$**  (here,  $\mathcal{X} = \mathcal{G}/\langle\pm 1\rangle$ ).

In fact, the quotient structure  $\mathcal{G}/\langle\pm 1\rangle$  is crucial: it facilitates

- **security proofs** by relating **CDHPs** in  $\mathcal{X}$  and  $\mathcal{G}$
- **efficient evaluation** of the  $\mathbb{Z}$ -action on  $\mathcal{X}$ : the group op on  $\mathcal{G}$  induces an operation  $(\pm P, \pm Q, \pm(P - Q)) \mapsto \pm(P + Q)$  on  $\mathcal{X}$ , which we use to compute  $(m, x(P)) \mapsto x([m]P)$  using differential addition chains.

# The quantum menace

Elliptic curve crypto is state-of-the-art.

Genus-2 crypto is an aggressive alternative.

But both are based on the hardness of DLP, which Shor's quantum algorithm solves in **polynomial time**.

Attacking real-world DH instances with Shor requires **large, general-purpose quantum computers**. *Q: Will sufficiently large quantum computers ever be built?*

*Say **yes** if you want to get funded.*

Global research effort: replacing classic group-based public-key cryptosystems with **postquantum** alternatives.

# Classical isogeny-based crypto

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# Principal homogeneous spaces

Let  $\mathcal{G}$  be a finite commutative group acting on a set  $\mathcal{X}$ , so

$$\mathbf{a} \cdot (\mathbf{b} \cdot P) = \mathbf{ab} \cdot P \quad \forall \mathbf{a}, \mathbf{b} \in \mathcal{G}, \quad \forall P \in \mathcal{X}.$$

$\mathcal{X}$  is a **principal homogeneous space** (PHS) under  $\mathcal{G}$  if

$$P, Q \in \mathcal{X} \implies \exists! \mathbf{g} \in \mathcal{G} \text{ such that } Q = \mathbf{g} \cdot P.$$

*Example:* a vector space  $\mathcal{G}$  acting on its underlying affine space  $\mathcal{X}$ .

Key example of a PHS from **CM theory** for a quadratic imaginary field  $K$ :

**Group:**  $\mathfrak{G} = \text{Cl}(O_K)$ , the group of ideal classes of the maximal order of  $K$

**Space:**  $\mathcal{X} = \{\mathcal{E}/\mathbb{F}_q \mid \text{End}(\mathcal{E}) \cong O_K\} / (\mathbb{F}_q\text{-isomorphism})$

**Action:** Ideals  $\mathfrak{a}$  in  $O_K$  correspond to **isogenies**  $\phi_{\mathfrak{a}} : \mathcal{E} \rightarrow \mathcal{E}/\mathcal{E}[\mathfrak{a}] =: \mathfrak{a} \cdot \mathcal{E}$ .

This action extends to fractional ideals and factors through  $\text{Cl}(O_K)$ .

We have  $\#\mathfrak{G} = \#\mathcal{X} \sim \sqrt{|\Delta|}$ , where  $\Delta = \text{disc}(O_K) \sim q$ .

## Forgotten identities

A PHS is like a copy of  $\mathfrak{G}$  with the identity  $1_{\mathfrak{G}}$  forgotten.

For each  $P \in \mathcal{X}$ , the map  $\varphi_P : \mathfrak{g} \mapsto \mathfrak{g} \cdot P$  is a bijection  $\mathfrak{G} \rightarrow \mathcal{X}$ .

Each  $\varphi_P$  endows  $\mathcal{X}$  with the structure of  $\mathfrak{G}$ , with  $P$  as the identity element, via

$$(\mathbf{a} \cdot P)(\mathbf{b} \cdot P) = \varphi_P(\mathbf{a})\varphi_P(\mathbf{b}) := \varphi_P(\mathbf{ab}) = (\mathbf{ab}) \cdot P.$$

Each choice of  $P$  yields a different group law on  $\mathcal{X}$ .

## A Diffie–Hellman analogue

We have an **obvious analogy** between Group-DH and PHS-DH:

$$A = [a]P \qquad B = [b]P \qquad S = [ab]P$$

$$A = \mathbf{a} \cdot P \qquad B = \mathbf{b} \cdot P \qquad S = \mathbf{ab} \cdot P$$

**Security:** need PHS analogues of [DLP](#) and [CDHP](#) to be hard.

**Utility:** need to be able to

- efficiently sample uniformly from a sufficiently large keyspace  $K \subset \mathcal{O}$
- efficiently compute the action  $(\mathbf{a}, P) \mapsto \mathbf{a} \cdot P$  for  $\mathbf{a} \in K$

*For the CM PHS, sampling random  $\mathbf{a} \in \text{Cl}(O_K)$  is easy, but computing an isogeny with kernel  $\mathbf{a}$  is exponential in  $N(\mathbf{a})$ . Couveignes suggested smoothing  $\mathbf{a}$  to an equivalent  $\prod_i \mathfrak{l}_i^{e_i}$  (with small prime  $\mathfrak{l}_i$ ) using LLL, then acting by the  $\mathfrak{l}_i$  in serial.*

# Hard Homogeneous Spaces

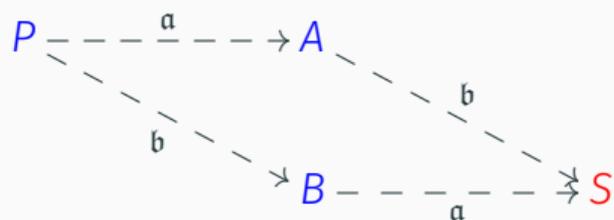
Vectorization (**VEC**: breaking public keys):

Given  $P$  and  $Q$  in  $\mathcal{X}$ , compute the (unique)  $\mathfrak{g} \in \mathfrak{G}$  s.t.  $Q = \mathfrak{g} \cdot P$ .

$$P \overset{\mathfrak{g}}{\dashrightarrow} Q$$

Parallelization (**PAR**: recovering shared secrets):

Given  $P, A, B$  in  $\mathcal{X}$  with  $A = \mathfrak{a} \cdot P$ ,  $B = \mathfrak{b} \cdot P$ , compute  $S = (\mathfrak{a}\mathfrak{b}) \cdot P$ .



# Hard homogeneous spaces

A **Hard Homogeneous Space (HHS)** is a PHS where **VEC** and **PAR** are computationally infeasible.

- The vector/affine space PHS is **not** an HHS.
- The CM PHS is a **conjectural HHS**.

We have a lot **intuition** and folklore about **DLP** and **CDHP**.

- Decades of algorithmic study
- Conditional polynomial-time equivalences

What carries over to **VEC** and **PAR**?

## How hard are hard homogeneous spaces?

Obviously, if we can solve **VECS**

$$(P, Q = x \cdot P) \mapsto x,$$

then we can solve **PARs**

$$(P, A = a \cdot P, B = b \cdot P) \mapsto S = ab \cdot P.$$

Let's focus on **VEC** for a moment.

We can solve any **DLP** classically in time  $O(\sqrt{N})$   
using Pollard's  $\rho$  or Shanks' Baby-step giant-step.

We can solve **VEC** in time  $O(\sqrt{N})$  using the same algorithms!

## Baby-step giant-step: the same for DLP and VEC

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### Algorithm 1: BSGS in $\mathcal{G}$

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**Input:**  $g$  and  $h$  in  $\mathcal{G}$

**Output:**  $x$  such that  $h = g^x$

```
1  $\beta \leftarrow \lceil \sqrt{\#\mathcal{G}} \rceil$ 
2  $(s_i) \leftarrow (g^i : 1 \leq i \leq \beta)$ 
3 Sort/hash  $((s_i, i))_{i=1}^{\beta}$ 
4  $t \leftarrow h$ 
5 for  $j$  in  $(1, \dots, \beta)$  do
6   if  $t = s_j$  for some  $i$  then
7     return  $i - j\beta$ 
8    $t \leftarrow g^{\beta} t$ 
9 return  $\perp$  // Only if  $h \notin \langle g \rangle$ 
```

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### Algorithm 2: BSGS in $(\mathcal{G}, \mathcal{X})$

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**Input:**  $P$  and  $Q$  in  $\mathcal{X}$ ; a generator  $g$  for  $\mathcal{G}$

**Output:**  $x$  such that  $Q = g^x \cdot P$

```
1  $\beta \leftarrow \lceil \sqrt{\#\mathcal{G}} \rceil$ 
2  $(P_i) \leftarrow (g^i \cdot P : 1 \leq i \leq \beta)$ 
3 Sort/hash  $((P_i, i))_{i=1}^{\beta}$ 
4  $T \leftarrow Q$ 
5 for  $j$  in  $(1, \dots, \beta)$  do
6   if  $T = P_j$  for some  $i$  then
7     return  $i - j\beta$ 
8    $T \leftarrow g^{\beta} \cdot T$ 
9 return  $\perp$  // Only if  $Q \notin \langle g \rangle \cdot P$ 
```

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Generic algorithms solve [VEC](#) in any PHS  $(\mathfrak{G}, \mathcal{X})$  in time  $O(\sqrt{\#\mathfrak{G}})$ .

In the case of the CM PHS, where  $\#\mathfrak{G} = \#\text{Cl}(O_K) \sim \sqrt{q}$ , the best classical algorithm to compute unknown isogenies runs in time  $O(\sqrt{\#\mathfrak{G}}) = O(q^{1/4})$  (Galbraith–Hess–Smart 2002).

But what about using the structure of  $\mathfrak{G}$ ?

## Classical limits of the **DLP-VEC** analogy: Pohlig–Hellman

The **Pohlig–Hellman** algorithm exploits subgroups of  $\mathfrak{G}$  to solve **DLP** instances in time  $\tilde{O}(\sqrt{\text{largest prime factor of } \#\mathfrak{G}})$ .

Simplest case:  $\#\mathfrak{G} = \prod_i \ell_i$ , with the  $\ell_i$  prime.

To find  $x$  such that  $\mathfrak{h} = \mathfrak{g}^x$ , for each  $i$  we

1. compute  $\mathfrak{h}_i \leftarrow \mathfrak{h}^{m_i}$  and  $\mathfrak{g}_i \leftarrow \mathfrak{g}^{m_i}$ , where  $m_i = \#\mathfrak{G}/\ell_i$ ;
2. compute  $x_i$  such that  $\mathfrak{h}_i = \mathfrak{g}_i^{x_i}$  (**DLP** in order- $\ell_i$  subgroup)

We then recover  $x$  from the  $(x_i, \ell_i)$  using the CRT.

**Problem:** the HHS analogue of Step 1 is supposedly hard!

(Computing  $Q_i = \mathfrak{g}^i \cdot P$  where  $Q = \mathfrak{g} \cdot P$  is an instance of **PAR**.)

*Funny: We don't know how to exploit the structure of  $\mathfrak{G}$  to accelerate VEC or PAR.*

**Surprise:** classical acceleration **shouldn't exist** in general. **Why?**

- Choose  $p$  from a family of primes s.t. all prime factors of  $p - 1$  are in  $o(p)$ .
- Now take a black-box group  $\mathcal{G}$  of order  $p$ .
- **Shoup's theorem:**  $\text{DLP}(\mathcal{G})$  is in  $\Theta(\sqrt{p})$ .
- Exponentiation yields a PHS  $(\mathfrak{G}, \mathcal{X}) = ((\mathbb{Z}/p\mathbb{Z})^\times, \mathcal{G} \setminus \{0\})$ , and VEC in  $(\mathfrak{G}, \mathcal{X})$  solves DLP in  $\mathcal{G}$ .
- Now  $\#\mathfrak{G} = p - 1$ , whose prime factors are in  $o(p)$ , so classical subgroup DLPs and VECs are in  $o(\sqrt{p})$ ; a HHS Pohlig–Hellman analogue would **contradict Shoup**.

# Postquantum isogenies

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1997: Couveignes submitted to Crypto; rejected. Forgotten. 2007: published in an obscure SMF special issue, with an extremely helpful title and abstract.

**QUELQUES MATHÉMATIQUES DE LA CRYPTOLOGIE À  
CLÉS PUBLIQUES**

*par*

Jean-Marc Couveignes

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**Résumé.** — Cette note présente quelques développements mathématiques plus ou moins récents de la cryptologie à clés publiques.

**Abstract (A few mathematical tools for public key cryptology)**

I present examples of mathematical objects that are of interest for public key cryptography.

2006: **Stolbunov and Rostovtsev** independently rediscovered Couveignes' isogeny-based key exchange.

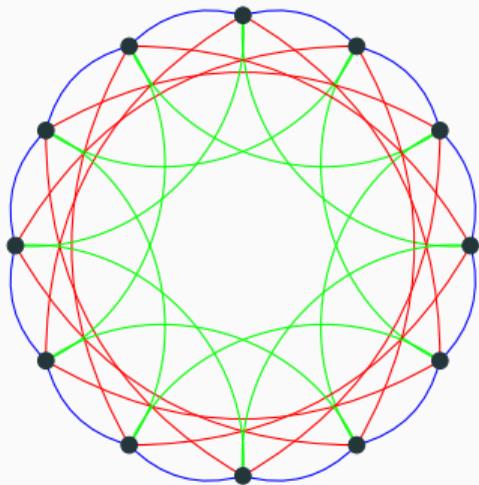
*Essential differences:*

- Instead of sampling a secret  $\mathbf{a} \in \text{Cl}(O_K)$  then smoothing it to  $\mathbf{a} \sim \prod_i \mathfrak{l}_i^{e_i}$ , they fix a set of small  $\mathfrak{l}_i$  and **sample exponent vectors**  $(e_1, \dots, e_n)$ , hoping that this is close to uniform on  $\text{Cl}(O_K)$ .
- Everything is expressed in terms of walks in **isogeny graphs**, which had come into fashion since Kohel's thesis (1996).
- Rostovtsev and Stolbunov claimed **postquantum security**.

*Stolbunov presented this at a 2006 workshop at LIX, which prompted Couveignes to preprint his forgotten seminar notes.*

# Isogeny graphs

The  $\ell$ -isogeny graphs of curves with CM by  $O_K$  are all **cyclic**.



A key  $\prod_i \ell_i^{e_i}$  corresponds to

1.  $e_1$  steps in the  $\ell_1$ -isogeny graph, then
2.  $e_2$  steps in the  $\ell_2$ -isogeny graph, then
3.  $e_3$  steps in the  $\ell_3$ -isogeny graph,
4. More walks ...

Rostovtsev and Stolbunov's proof-of-concept implementation: **extremely slow**.  
*We re-implemented it at NIST security level 1:  $\geq 2000s$  per DH.*

## Why is this post-quantum?

We've seen classical generic **DLP** algorithms solve **VEC** instances, so you might think quantum **DLP** algorithms should solve **VEC** instances too.

Shor's algorithm solves **DLP** in polynomial time, but **not VEC**.

**VEC** is an instance of the abelian **hidden shift problem**: solve using variants of **Kuperberg's algorithm** in quantum **subexponential** time  $L_N[1/2, 0]$ .

⇒ upper bound for **quantum VEC hardness** is  $L_N(1/2)$  quantum actions.

⇒ upper bound for **quantum PAR hardness** is  $L_N(1/2)$  quantum actions.

In a sense, BSGS and Pollard  $\rho$  are actually **PHS algorithms** (with  $\mathcal{G}$  acting on itself), not group algorithms!

## Quantum equivalence of VEC and PAR

Galbraith–Panny–S.–Vercauteren (2019):

Unconditional quantum polynomial equivalence  $\text{PAR} \iff \text{VEC}$ .

$\text{VEC} \implies \text{PAR}$ : obvious.  $\text{PAR} \implies \text{VEC}$ :

1. Compute basis  $\{\mathfrak{g}_1, \dots, \mathfrak{g}_r\}$  for  $\mathfrak{G}$  using Kitaev/Shor (if not already known)
2. Quantum PAR circuit  $(P, \mathfrak{a} \cdot P, \mathfrak{b} \cdot P) \mapsto \mathfrak{a}\mathfrak{b} \cdot P$  gives  $\mathcal{X}$  an implicit group structure, and  $\mu : (x_1, \dots, x_r, y) \mapsto (\prod_i \mathfrak{g}_i^{x_i}) \cdot \mathfrak{a}^y \cdot P$  defines a homomorphism  $\mathbb{Z}^r \times \mathbb{Z} \rightarrow \mathcal{X}$ ;
3. We can evaluate  $(y, \mathfrak{a} \cdot P) \mapsto \mathfrak{a}^y \cdot P$ , hence  $\mu$ , using  $\Theta(\log n)$  calls to PAR
4. Computing  $\ker \mu = \{(x_1, \dots, x_r, y) : \mathfrak{g}_1^{x_1} \cdots \mathfrak{g}_r^{x_r} \mathfrak{a}^y = 1_{\mathfrak{G}}\}$  is a hidden subgroup problem (Shor again);
5. Any  $(a_1, \dots, a_r, 1)$  in  $\ker \mu$  gives a representation  $\mathfrak{a} = \prod_i \mathfrak{g}_i^{a_i}$ .

## Classical separation between PAR and VEC

Curiously, in the **classical** setting we *don't* have  $\text{PAR} \implies \text{VEC}$ .

For classical  $\text{CDHP} \implies \text{DLP}$  we have a standard **black-box field** approach:

1. Reduce to prime order case (Pohlig–Hellman algorithm);
2. View  $\mathcal{G}$  as a representation of  $\mathbb{F}_p$  via  $\mathcal{G} \ni \mathfrak{g}^a \leftrightarrow a \in \mathbb{F}_p$ ;
  - for  $+$ , use group operation  $(\mathfrak{g}^a, \mathfrak{g}^b) \mapsto \mathfrak{g}^a \mathfrak{g}^b = \mathfrak{g}^{a+b}$
  - for  $\times$ , use  $\mathcal{G}$ -DH oracle  $(\mathfrak{g}, \mathfrak{g}^a, \mathfrak{g}^b) \mapsto \mathfrak{g}^{ab}$
3. den Boer, Maurer, Wolf, ...: conditional polynomial-time reduction.<sup>1</sup>

**Does not work** for  $\text{PAR} \implies \text{VEC}$ , because  $\text{PAR}$  oracle  $(P, \mathfrak{a} \cdot P, \mathfrak{b} \cdot P) \mapsto \mathfrak{ab} \cdot P$  only yields a group structure on  $\mathcal{X}$ , not a field structure.

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<sup>1</sup>See the appendix for a quick sketch.

## Hashing with isogeny graphs

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# The supersingular $\ell$ -isogeny graph

What about supersingular elliptic curves over  $\mathbb{F}_{p^2}$ ?

The  $\ell$ -isogeny graph of supersingular curves over  $\mathbb{F}_{p^2}$  is

- a  $(\ell + 1)$ -**regular connected** graph with  $\approx p/12$  vertices;
- an **expander** graph (a Ramanujan graph!);
- random walks become uniformly distributed after  $\approx \log p$  steps

The graph for  $\ell = 2$  made its first appearance in algorithmic number theory with Mestre (1986), who used it to compute traces of the Hecke operator  $T_2$ .

## The Charles–Goren–Lauter hash function

A **cryptographic hash function** maps long binary strings to compact values in such a way that finding preimages and collisions is computationally infeasible.

Charles, Goren, and Lauter (2009) proposed a **provably strong** hash function based on non-backtracking walks in the supersingular 2-isogeny graph:

1. Fix, once and for all, adjacent vertices  $j_{-1}$  and  $j_0$  (the base point).
2. Choose a “sign” on  $\mathbb{F}_{p^2}$ .
3. For the  $i$ -th bit  $b_i$  in the input string  $b_0b_1 \cdots b_n$ :
  - $\Phi_2(j_i, X) = (X - j_{i-1})(X - j_+)(X - j_-)$ , where the roots  $j_+$  and  $j_-$  are labelled using the sign in the quadratic formula (say);
  - we take  $j_{i+1} := j_+$  if  $b_i = 0$ , or  $j_-$  if  $b_i = 1$ .
4. The output is  $j_n$  (mapped linearly into  $\mathbb{F}_p$ , to save space).

The Charles–Goren–Lauter hash function is **extremely slow**.

In its original form, using modular polynomials to compute neighbouring vertices, you need to compute a square root in  $\mathbb{F}_{p^2}$  to process each bit in the input!

(We can go faster using 2-torsion and explicit isogenies, but it is still *much* slower than everyday cryptographic hash functions...)

However, it *does* enjoy nice number-theoretic security proofs.

- We know the graph's spectral properties, diameter, etc.
- Finding collisions  $\implies$  finding cycles, which are necessarily very large.

*Question: What happens in genus 2?*

Takashima (2018) suggested generalizing the Charles–Goren–Lauter hash function using supersingular genus-2 Jacobians and Richelot isogenies:

- 2-isogenies are replaced with  $(2, 2)$ -isogenies
- The 3-regular 2-isogeny graph becomes a 15-regular  $(2, 2)$ -isogeny graph
- Ignore products of elliptic curves (extremely unlikely to hit one anyway)
- $j$ -invariants are replaced with Igusa invariants

Takashima avoids backtracking, which means the hash function is driven by a base-14 encoding of the input string!

## Not backtracking is not enough

Takashima's hash turns out to be easy to break: we can trivially construct cycles of length 4 anywhere (hence collisions).

*(In the elliptic graph, we avoid backtracking to ensure that cycles have the expected length, and that any cycles are necessarily extremely long...)*

In the genus-2 graph, the composition of two  $(2, 2)$ -isogenies  $\psi \circ \phi$  can be

1. A  $(2, 2, 2, 2)$ -isogeny ( $\psi \cong$  dual of  $\phi$ ; **backtracking**)
2. A  $(4, 4)$ -isogeny ( $\ker \psi \cap \text{im} \phi = 0$ )
3. A  $(4, 2, 2)$ -isogeny ( $\ker \psi \cap \text{im} \phi \cong \mathbb{Z}/2\mathbb{Z}$ )

...And the composition of two non-dual  $(4, 2, 2)$ -isogenies can be a  $(4, 4, 4, 4)$ -isogeny: that is, multiplication by 4 on the starting curve! This is a trivially generated cycle of length 4.

# The superspecial graph

Castryck–Decru–S. (2019): repairing Takashima's hash function.

First: the correct graph is the **superspecial** graph, comprised of abelian surfaces that are *unpolarizedly isomorphic* to products of supersingular elliptic curves.

- the graph we start in anyway, and  
(*in fact, we don't know how to construct a vertex outside this subgraph!*)
- closed under  $(2, 2)$ -isogenies (or any separable isogenies).

We avoid not only backtracking, but any compositions giving  $(4, 2, 2)$ -isogenies: this leaves 8 steps forwards at each vertex.

## Open questions

Our superspecial hash function is more funky<sup>2</sup> than the elliptic supersingular hash function.

The superspecial graph over  $\mathbb{F}_{p^2}$  has size roughly  $p^3$ , which means that we can take  $p$  one-third the size of what we need for the elliptic graph. It's also a good opportunity to use efficient Kummer surface arithmetic.

But to prove any security properties, there are lots of things we need to know:

- Is the superspecial  $(2, 2)$ -isogeny graph **connected**?
- What are its **expansion** and **mixing** properties like?
- What happens when we avoid  $(4, 2, 2)$ -isogenies?

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<sup>2</sup>In the absence of a mathematical definition of funkiness, this statement is vacuously true.

# Postquantum key exchange in the full supersingular graph

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## The problem with HHS-DH

Breaking isogeny HHS keypairs over  $\mathbb{F}_q$  requires  $O(q^{1/4})$  classical operations (Galbraith–Hess–Smart, Galbraith–Stolbunov).

In 2010, Childs, Jao, and Soukharev found an  $L_N(1/2)$  quantum isogeny evaluation algorithm, which (combined with Kuperberg’s abelian hidden shift algorithm) gives an  $L_N(1/2)$  quantum attack on CRS.

*This line of attack explicitly requires the action of a commutative group.*

In 2011, Jao and De Feo proposed a key exchange based on composing isogenies, but with no hidden commutative group: **Supersingular Isogeny Diffie–Hellman**.

**CRS keys** A long series of short walks in cyclic graphs.

**SIDH keys** One long walk in an expander graph.

Chose a prime  $p = c2^m3^n - 1$ . Supersingular  $\mathcal{E}/\mathbb{F}_{p^2}$  have  $\mathcal{E}(\mathbb{F}_{p^2}) \cong (\mathbb{Z}/c2^m3^n\mathbb{Z})^2$ .  
 We choose a base curve  $\mathcal{E}_0$  and bases  $\langle P_2, Q_2 \rangle = \mathcal{E}_0[2^m]$  and  $\langle P_3, Q_3 \rangle = \mathcal{E}_0[3^n]$ .

**Phase 1 Alice** samples a secret  $a \in \mathbb{Z}/2^m\mathbb{Z}$ ; computes the  $2^m$ -isogeny

$$\phi_A : \mathcal{E}_0 \rightarrow \mathcal{E}_A := \mathcal{E}_0 / \langle P_2 + aQ_2 \rangle; \text{ publishes } (\mathcal{E}_A, \phi_A(P_3), \phi_A(Q_3)).$$

**Bob** samples a secret  $b \in \mathbb{Z}/3^n\mathbb{Z}$ ; computes the  $3^n$ -isogeny

$$\phi_B : \mathcal{E}_0 \rightarrow \mathcal{E}_B := \mathcal{E}_0 / \langle P_3 + bQ_3 \rangle; \text{ publishes } (\mathcal{E}_B, \phi_B(P_2), \phi_B(Q_2)).$$

**Phase 2 Alice** computes the  $2^m$ -isogeny  $\phi'_A : \mathcal{E}_B \rightarrow \mathcal{E}_{BA} := \mathcal{E}_B / \langle \phi_B(P_2) + a\phi_B(Q_2) \rangle$ ;  
 derives the shared secret  $S = j(\mathcal{E}_{BA})$ .

**Bob** computes the  $3^n$ -isogeny  $\phi'_B : \mathcal{E}_A \rightarrow \mathcal{E}_{AB} := \mathcal{E}_A / \langle \phi_A(P_3) + b\phi_A(Q_3) \rangle$ ;  
 derives the shared secret  $S = j(\mathcal{E}_{AB})$ .

SIDH public key validation is extremely problematic.

Consider the path from the base curve  $P$  to Bob's public key  $B$ :

$$P \xrightarrow{3} B_1 \xrightarrow{3} \cdots \xrightarrow{3} B_{n-1} \xrightarrow{3} B_n = B$$

Suppose we have an oracle  $V_3(X, Y, k)$  which returns **True** iff there is a  $3^k$ -isogeny  $X \rightarrow Y$ ; so  $B$  is valid if  $V_3(P, B, n)$ .

Compute the 4 neighbouring curves 3-isogenous to  $B_n$  (easy).

The curve  $C$  such that  $V_3(P, C, n - 1) = \mathbf{True}$  is  $B_{n-1}$ .

Iterating, we unwind the path from  $P$  to  $B$ , revealing Bob's secret key.

*See Galbraith–Petit–Shani–Ti (2016) for more details.*

SIDH key validation is dangerous, so we **cannot use SIDH** for static or non-interactive key exchange (**NIKE**).

The **Fujisaki–Okamoto transform** turns SIDH into an IND-CCA2 secure KEM, **SIKE**, which has been **submitted the NIST process**.

The optimized C/assembly implementation of SIKE aiming at NIST security level 1 runs in **about 10ms** on a PC.

## Postquantum NIKE: HHS revisited

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## The search for a postquantum NIKE

By early 2017 there were plenty of postquantum **Key Encapsulation Mechanisms** (KEMs), but there was still **no drop-in replacement for classic DH**.

In particular: **no postquantum NIKE** (to replace static DH).

- SIDH comes closest to matching the DH API, but can't be used for static/non-interactive key exchange (no public key validation)
- SIKE is a safe KEM but doesn't match the API or do NIKE.
- Other postquantum paradigms (lattices, codes, multivariate, ...) offer high-speed KEMs, but no **exact** DH equivalent.

**In theory**, Couveignes–Rostovtsev–Stolbunov is a good candidate for postquantum DH/NIKE:

- it has the same API as classic Diffie–Hellman,
- key validation is just verifying an endomorphism ring (which is easy).

**In practice**, CRS seemed way too inefficient...

...But Luca De Feo, Jean Kieffer, and I decided to go back and try it again.

# Towards practical commutative isogeny key exchange

De Feo–Kieffer–S. (Asiacrypt 2018): simple **algorithmic improvements** for HHS-DH.

- Faster  $\ell$ -isogenies when kernel points are defined over  $\mathbb{F}_{q^k}$  with  $k \ll \sqrt{\ell}$
- Exploiting quadratic twists to eliminate quadratic extensions

**Parameter selection:** need  $(O_K, q)$  s.t. if  $\mathcal{X} = \{\mathcal{E}/\mathbb{F}_q \text{ with CM by } O_K\}/\cong$ , then

1.  $\ell \mid \#\mathcal{E}(\mathbb{F}_{q^k})$  with  $k$  small as possible for many small split  $\ell$ ;
2.  $\#\mathcal{X} = \#\text{Cl}(O_K)$  is very large (ideally  $\sim \sqrt{q}$ ), and
3. we can construct an  $\mathcal{E} \in \mathcal{X}$  in polynomial time.

**Fully optimizing 1**  $\implies$  simultaneous control of  $O_K$  and  $q$   $\implies$  **kills 2 and/or 3.**

*Best we can do: try random curves with an early-abort SEA, eliminating curves with no tiny-order points and/or bad endomorphism rings, hoping for good 1...*

**Result:** PoC implementation at NIST security level 1 completes a **DH in 8 minutes.**

## CSIDH: a NIKE less ordinary

**CSIDH** (pronounced **seaside**) = *Commutative Supersingular Isogeny DH*  
Castryck–Lange–Martindale–Panny–Renes (Asiacrypt 2018).

A cute solution to our parameter problem: we need a quadratic imaginary endomorphism ring  $O_K$ , but *the isogeny class need not be ordinary!*

Use the **supersingular isogeny class** over  $\mathbb{F}_p$ , so  $K = \mathbb{Q}(\sqrt{-p})$ .

This gives us full control over requirements 1 and 2, with easy 3.

*Choose  $p$  such that  $p + 1 = c \prod_i \ell_i$  with all the small  $\ell_i$  you want; we can easily construct supersingular curves over  $\mathbb{F}_p$ . Bonus: the twist trick always applies!*

**Result:** PoC implementation at NIST security level 1 completes a **DH in 100ms**.

# Class group structures

When CSIDH was proposed in 2018, it used the 511-bit prime

$$p = 4 \cdot \left( \prod_{i=1}^{73} \ell_i \right) \cdot 587 - 1 \quad \text{where } \ell_i = i\text{-th smallest odd prime}$$

The class group  $\text{Cl}(\mathbb{Z}[\sqrt{-p}])$  is crucial, but nobody knew its order!

This is an extremely rare case of a cryptographic protocol using a group whose structure is **unknown but not secret**. *No Pohlig–Hellman: it shouldn't matter?*

Buellens–Kleinjung–Vercauteren, May 2019 (record class group computation!):

$$\begin{aligned} \#\text{Cl}(\mathbb{Z}[\sqrt{-p}]) &= 3 \times 37 \times 1407181 \times 51593604295295867744293584889 \\ &\quad \times 31599414504681995853008278745587832204909 . \end{aligned}$$

## Genus-2 key exchange

*Question: what happens to all this in genus 2?*

**Genus-2 SIDH:** first steps by Ti and Flynn (2019).

- Plenty of practical improvements to be made
- Security depends on the same open questions that we have for the superspecial hash

**Genus-2 CSIDH:** looks hard!

- Computing higher-degree isogenies in genus 2 is feasible when you have a lot of 2-level structure (Cosset 2011, Lubicz and Robert, 2012), which we do...
- But the isogeny graph structure is, again, more complicated! Might make more sense to stick to abelian surfaces with RM by a class-number-1 ring.

## Conclusion

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# Conclusions

- In CSIDH, isogeny-based crypto now has a **practical postquantum drop-in replacement** for Diffie–Hellman. *Other protocols are in progress.*
- Couveignes’ **Hard Homogeneous Spaces** framework helps to model and analyse postquantum DH protocols on an abstract level, without understanding the mechanics of isogenies
- Pre- and post-quantum DH have the same “API”, but **HHS-DH does not respect Group-DH intuition.**
- **Genus 2** may give better algorithmic performance in some cases, but we need to know more about the **isogeny graphs** to guarantee security

## References and appendices

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## The Maurer reduction: how does it work?

We want to **solve a DLP** instance  $\mathfrak{h} = \mathfrak{g}^x$  in  $\mathcal{G}$  of prime order  $p$ , given a DH oracle for  $\mathcal{G}$  (so we can compute  $\mathfrak{g}^{F(x)}$ ,  $\forall$  poly  $F$ ):

1. Find an  $\mathcal{E}/\mathbb{F}_p$  s.t.  $\mathcal{E}(\mathbb{F}_p)$  has **polynomially smooth order** and compute a generator  $(x_0, y_0)$  for  $\mathcal{E}(\mathbb{F}_p)$ .

*Pohlig–Hellman: solve DLPs in  $\mathcal{E}(\mathbb{F}_p)$  in polynomial time.*

2. Use Tonelli–Shanks to compute a  $\mathfrak{g}^y$  s.t.  $\mathfrak{g}^{y^2} = \mathfrak{g}^{x^3+ax+b}$ .

*If this fails: replace  $\mathfrak{h} = \mathfrak{g}^x$  with  $\mathfrak{h}\mathfrak{g}^\delta = \mathfrak{g}^{x+\delta}$  and try again...*

Now  $(\mathfrak{g}^x, \mathfrak{g}^y)$  is a point in  $\mathcal{E}(\mathcal{G})$ ; we still don't know  $x$  or  $y$ .

3. Solve the DLP instance  $(\mathfrak{g}^x, \mathfrak{g}^y) = [e](\mathfrak{g}^{x_0}, \mathfrak{g}^{y_0})$  in  $\mathcal{E}(\mathcal{G})$  for  $e$ .
4. Compute  $(x, y) = [e](x_0, y_0)$  in  $\mathcal{E}(\mathbb{F}_p)$  and return  $x$ .

*Finding the curve  $\mathcal{E}/\mathbb{F}_p$  in Step 1 is the tricky part! It seems to work in practice for cryptographically useful  $p$ , even if it doesn't work in theory for arbitrary  $p$ .*

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## Further reading: basic algorithms for isogenies

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