

# A scalar conservation law with discontinuous flux for supply chains with finite buffers.

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## Collaborators

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- **Simone Göttlich**, Universität Mannheim <sup>2</sup>

Based on a MA thesis of P. Goossens, TU Eindhoven.

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<sup>2</sup>D. Armbruster, S. Goettlich, M. Herty - A continuous model for supply chains with finite buffers, SIAM J. on Applied Mathematics (SIAP), Vol. **71**(4), pp. 1070-1087, (2011).

**Usual model:** Faithful representation of the factory using *Discrete Event Simulations*, e.g.  $\chi$  (TU Eindhoven)

## Problem:

Simulation of production flows with stochastic demand and stochastic production processes requires Monte Carlo Simulations

Takes too long for a decision tool

## Fundamental Idea:

Model high volume, many stages, production via a fluid.

### Basic variable

product density (mass density)  $\rho(\mathbf{x}, \mathbf{t})$ .

$x$ - is the position in the production process,  $x \in [0, 1]$ .

- degree of completion
- stage of production

# Mass conservation and state equations

## Mass conservation and state equation

$$\begin{aligned}\frac{\partial \rho}{\partial t} + \frac{\partial F}{\partial x} &= 0 \\ F &= \rho v_{eq}\end{aligned}$$

Typical models for the equilibrium velocity  $v_{eq}$  (state equation) are

$$\begin{aligned}v_{eq}^{traffic}(\rho) &= v_0 \left(1 - \frac{\rho}{\rho_c}\right) \\ v_{eq}^Q &= \frac{\mu}{1 + L} \\ v_{eq} &= \Phi(L)\end{aligned}$$

with  $L$  the total load (WIP) given as  $L(\rho) = \int_0^1 \rho(x, t) dx$

Note:  $\Phi(L)$  may be determined experimentally or theoretically

## Current assumption

Buffers can become infinite

$\rho$  can have  $\delta$ -measures

Flux may be restricted but not density

## Production lines for larger items, e.g. cars

There exists only a small buffer between machines

Need to implement a limit on  $\rho$  in our model

## Experiment

100 identical machines with capacity  $\mu = 1$

all buffers between machines have identical capacity of  $M$

- 1 fill an empty factory with a constant influx rate  $\lambda < 1$
- 2 shut down the last machine
- 3 factory fills up and stops working when the first buffer is at its maximum.
- 4 restart last machine and drain the factory until it reaches steady state again.

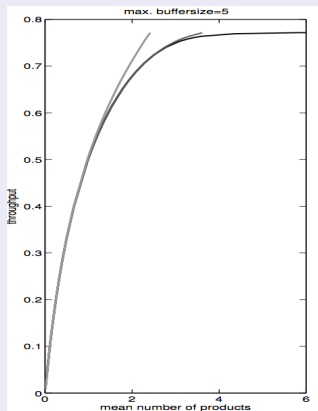
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<sup>4</sup>P. Goossens, Modeling of manufacturing systems with finite buffer sizes using PDEs, Masters Thesis, TU Eindhoven, 2007

## Model needs to explain:

- The maximal steady state throughput  $\lambda_{max}$  of the production line is much lower than 1

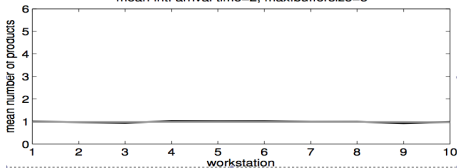




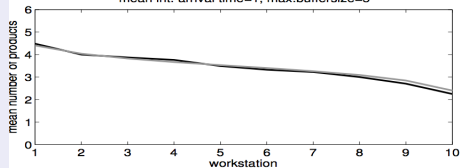
## More:

- The steady-state WIP distribution  $\rho_{ss}(x)$  for  $\lambda \ll 1$  is constant in  $x$
- The steady-state WIP distribution  $\rho_{ss}(x)$  for  $\lambda \approx \lambda_{max}$  decays almost linearly in  $x$

mean int. arrival time=2, max.buffer size=5



mean int. arrival time=1, max.buffer size=5



## More:

- At shut down, the production line is filled up by a backwards moving wave.  
wave speed is

$$v_{shutdown} = \frac{\lambda}{M - \int_0^1 \rho_{ss}(x) dx}. \quad (1)$$

- The transient drain depends on the influx  $\lambda$ .
  - If  $\lambda \approx \lambda_{max}$  then the factory drains from the end.
  - If  $\lambda < \lambda_{max}$  then WIP is reduced by a wave "eating" into it from upstream and at the same time WIP uniformly drains downstream.

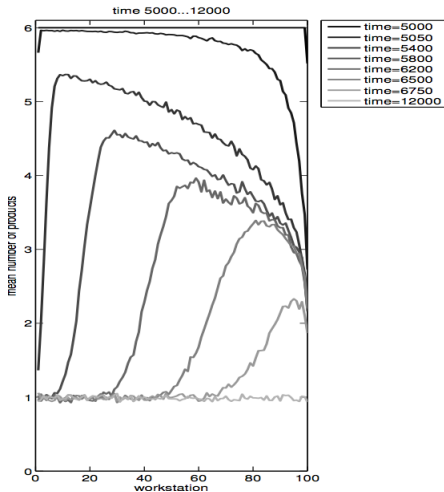


Figure:  $\lambda < \lambda_{max}$ . The WIP distribution drifts downwards and "gets eaten" from the back

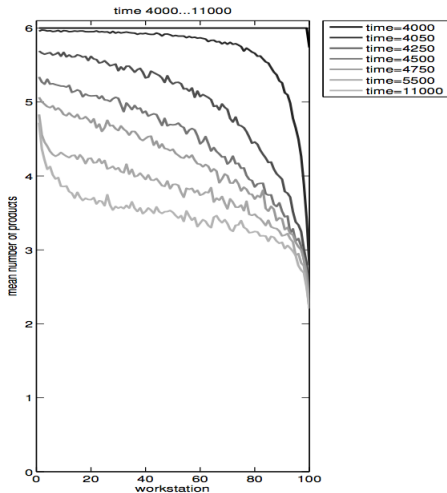


Figure:  $\lambda \approx \lambda_{max}$ , the system approaches the steady state distribution almost uniformly in space.

## Two fundamental stochastic processes

- The production process with mean processing rate  $\mu = 1$ .
- The blocking process when the buffer becomes full.

## Probability for machine idling

- due to starvation - i.e. nothing is in the queue.  
Basic assumption:  $M/M/1$  queue
- due to blocking. Probability for this to occur will increase with the distance from the end of the supply chain.

Together they lead to an inhomogeneous processing rate

$$\tilde{\mu} = c(x)\mu.$$

We make three assumptions for  $c(x)$ ;

- $c(1) = 1$ .
- $c(x)$  linearly increases with the steady state influx  $\lambda$ .
- $c(x)$  linearly increases as a function of  $x$ .

**Consistent Assumption:**

$$\tilde{\mu} = c(x)\mu = \lambda m(\rho)(x - 1) + \mu$$

## Inhomogeneous and discontinuous flux

Assumptions:

- machine process is Poisson, i.e.

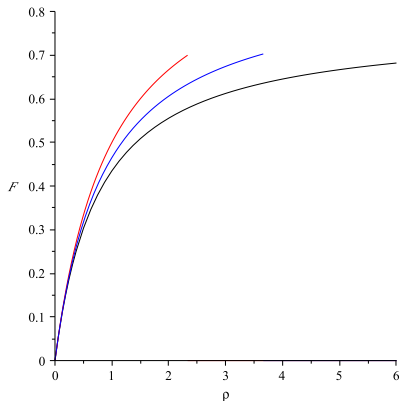
$$\lambda = \frac{\mu}{1 + \rho}$$

- $m(\rho)$  is linear in  $\rho$ , i.e.

$$m(\rho) = k\rho$$

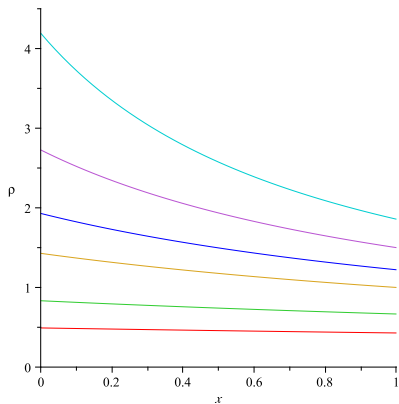
## Flux function

$$F(\rho, x) := \begin{cases} \frac{\mu\rho}{1+\rho+\rho(1-x)} & \text{for } \rho < M \\ 0 & \text{for } \rho \geq M. \end{cases} \quad (2)$$





# Steady state WIP distribution

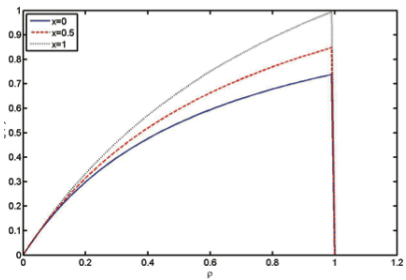


**Figure:** Steady states for a flux function (2) and different values for the inflow densities  $\lambda$

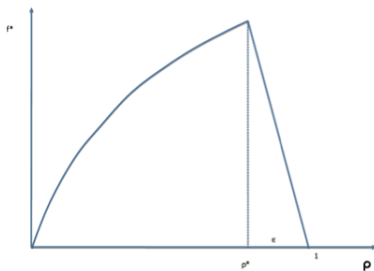
## Riemann problem

For different initial conditions we get different kinetic waves:

- a rarefaction - speed  $\lambda = f'(\rho)$ . **Filling wave** - start at a traffic light.
- a shock wave - speed  $s = \frac{f(\rho_l)}{\rho_l - M}$ . **Blocking wave**.
- a shock wave traveling with infinite speed. **Information wave** after restart.
- This wave is followed by a classical **rarefaction wave** emanating at  $x = 1$  and a **shock wave** emanating at  $x = 0$

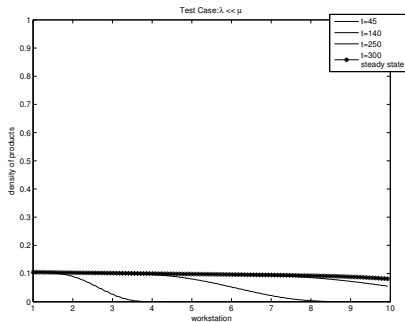


(a) flux model

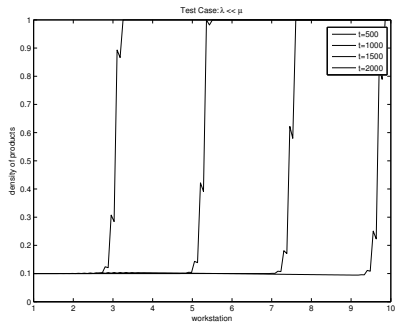


(b) smoothing

Figure: Implementations

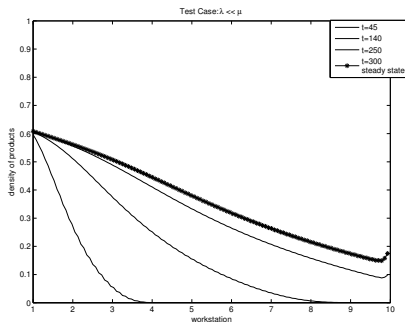


(a) filling an empty factory

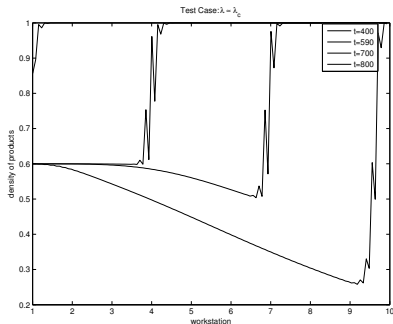


(b) blocking

Figure:  $\lambda < \lambda_{max}$ .



(a) filling an empty factory



(b) blocking

Figure:  $\lambda \approx \lambda_{max}$ , Ramp up and steady state solution

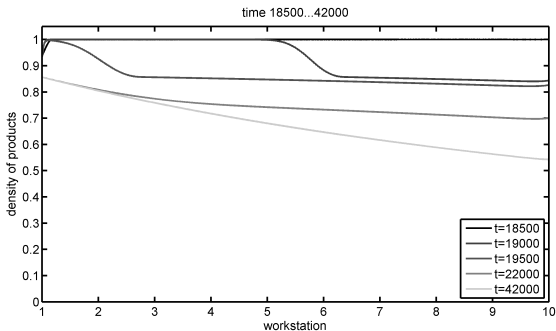


Figure: restarting production again and final equilibrium for  $\lambda \approx \lambda_{max}$

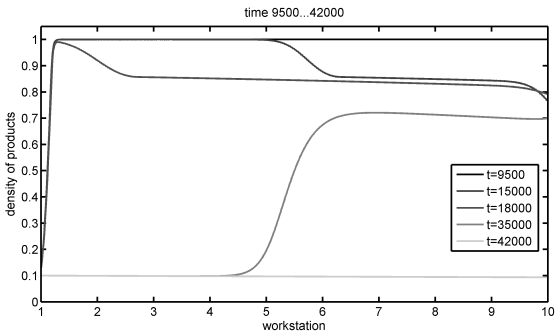


Figure: restarting production again and final equilibrium for  $\lambda < \lambda_{max}$ .

## Totally Asymmetric Simple Exclusion Process

- Choose  $N$  sites
- Each site can only be occupied by one particle
- A particle can move to the right only if the site next to it is free
- Update is time discrete and via random choice of pairs of sites  $(i, i + 1)$

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<sup>5</sup>G. Schütz and E. Domany, *Journal of Statistical Physics*, Vol. 72, Nos. 1/2, 1993



## Update rules

Define  $\tau_i(t) = 1$ , if site  $i$  is occupied at time  $t$ , otherwise  $\tau_i(t) = 0$   
 Randomly choose a pair of indices  $i, i + 1$  and follow the update rules:

$$\tau_i(t + 1) = \tau_i(t)\tau_{i+1}(t)$$

$$\tau_{i+1}(t + 1) = \tau_{i+1} + (1 - \tau_{i+1}(t))\tau_i(t)$$

$$\tau_1(t + 1) = 1 \text{ with probability } \tau_1(t) + \alpha(1 - \tau_1(t))$$

$$\tau_1(t + 1) = 0 \text{ with probability } (1 - \alpha)(1 - \tau_1(t))$$

$$\tau_N(t + 1) = 1 \text{ with probability } (1 - \beta)\tau_N(t)$$

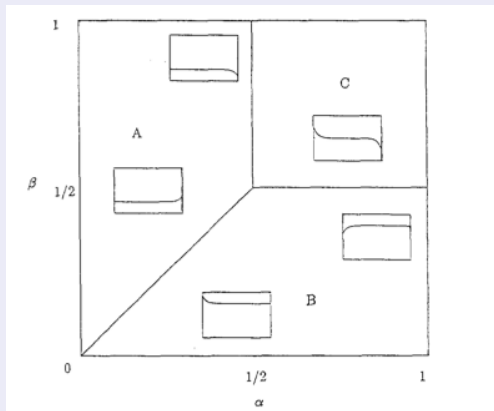
$$\tau_N(t + 1) = 0 \text{ with probability } 1 - (1 - \beta)\tau_N(t)$$

In steady state

the flux function for the hydrodynamic limit of TASEP is

$$F = \rho(1 - \rho)$$

Phase transition diagram:



## Heuristic results

- can model the breakdown of a production line quantitatively
- can model the steady states for a production line with finite buffer with one fitting parameter quantitatively
- can model the resumption of production qualitatively

## Single line

- First principle theory - **what is different here from TASEP?**
- Production planning problem:<sup>6</sup> Find the influx  $\lambda(t)$ ,  $t \in [0, \tau]$ :s.t.

$$j(\rho, \lambda) = \frac{1}{2} \int_0^\tau (F(1, t) - d(t))^2 dt$$

is **minimal**, subject to

$$\frac{\partial \rho}{\partial t} + \frac{\partial F}{\partial x} = 0$$

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<sup>6</sup>Michael La Marca, Dieter Armbruster, Michael Herty and Christian Ringhofer: Control of continuum models of production systems, IEEE Trans. Automatic Control **55** (11), p 2511 - 2526 (2010).

## Cascading failures

- Lai et al. determine susceptibility of network structures to cascading failures.
- Redistribution of load leads to a steady state that is a fractured network.
- Correct description for extremely fast transitions through network, e.g. internet.
- Here: Network has a significant travel time.
- **Travel time depends on load and on stochasticity in the link**

## Transients of cascading failures

- **New issue:** transient time for the network to collapse,  $\tau_C$ .
- **New issue:** transient time for the network to repair,  $\tau_R$ .
- On a linear production line:  $\tau_C \ll \tau_R$ .
- Question: Is this true for other network topologies?
- Relevant e.g. for a major shutdown of an airport due to eg. terrorism or weather.
- Opens up the opportunity for countermeasures: Shedding load within  $\tau_C$  may prevent collapse.